



# Schoolhouse Social Fee Schedule

Term 2 2024

Item	Duration	Fee
<b>Saturday Club</b> - full term program*	75 mins	\$1200 (\$120/session)
<b>Saturday Club</b> - casual participation	75 mins	\$145
<b>Junior Saturday Club</b> - full term program*	60 mins	\$960 (\$96/session)
<b>Junior Saturday Club</b> - casual participation	60 mins	\$116
<b>Parent consult</b> (phone)^	30 mins	\$98
<b>Long parent consult</b> (phone)	60 mins	\$195
<b>Secret Agent Society (SAS)</b> - online only	26 hours over 11 weeks	\$3,250 (\$125/hour)

\* When Saturday Club sessions are purchased in a term block refunds for non-attendance at a session are only provided in exceptional circumstances. See our refund and cancellation policy below for more details.

^ Parents are entitled to phone check ins (<10 minutes) with our speech pathologist during the term at no charge.

#### National Disability Insurance Scheme (NDIS) support

Schoolhouse Social can assist families with appropriately targeted NDIS plans. If your family does not access NDIS support but you have an interest in accessing our services, contact us directly to discuss your options.

#### Cancellation policy

##### Casual bookings

For families paying casually, we politely request 24 hours notice for cancellation, otherwise the full fee is payable. This is due to the challenges offering the place to another family within a 24 hour timeframe.

##### Term block bookings

If a family has booked a term block (which is offered at a reduced per-session rate) and the child is unable to attend a specific session because of illness or other unforeseeable reason, the family will be refunded the session fee for that session *on request*. If the child is unable to attend for any other reason (e.g., a schedule clash), we regretfully advise this will not be eligible for refund. This is to ensure the viability of the group-based nature of the service.

We kindly suggest families take this policy into account when deciding which payment option is most suitable for their circumstance.

